ARS 394: Anime

Online Course Syllabus

Fall Session B, 2020 – (October 14 – December 4)

Section Line Number: 82451/82452

(3 credits)

Please read this syllabus carefully and check with the instructor if you have any questions. Students are responsible for ALL of the information contained in this syllabus.

It is strongly recommended that you read this syllabus at least twice, and refer to it often.

This course is Copyrighted

All lectures and study guides are copyrighted material. The content is protected and may not be shared, uploaded, sold or distributed. You may not record lectures or sell notes taken during this course.

INSTRUCTOR: Dr. Deborah Deacon

Contact information: Email: Deborah.deacon@asu.edu

COURSE DESCRIPTION: ARS 394 Anime is designed to introduce students to the popular culture art forms of manga (graphic novels) and anime (animated films) as they relate to the art of Japan as well as their greater global context. It begins with a brief look at the roots of manga and anime, beginning with the Japanese artistic traditions from the Heian era, Zen Buddhist works, the rise in popularity of woodblock prints during the Edo period, the development of manga as a popular art forms, and the impact of Japanese avant-garde artists on these popular art forms. It examines the origins of animated films in Japan, including the influence of early American animators and live-action film makers, as well as the early presence of anime on American television. It explores the various genres of anime, such as sci-fi/mecha, romance, comedy, samurai tales, etc. and investigates a variety of themes found in anime, including war and apocalyptic worlds, gender construction and the body/machine connection, and the impact of globalization on Japanese culture and society. Students will become familiarity with some of the most important anime directors, and the studio processes for the creation of manga and animated films. The course will conclude with an investigation of the impact of manga and anime on fine art around the world and on live-action films.

This course can be used to fulfill your non-western art history requirement.

ENROLLMENT REQUIREMENTS:

There are no prerequisites for this class.

COURSE OBJECTIVES:

- 1. To understand the origins of the artistic traditions used to create the popular cultural art forms of manga (graphic novels) and anime (animated films).
- 2. To understand the significance of the Japanese popular culture art forms of manga and anime and their significance in Japanese culture;
- 3. To learn the basic elements and principles of design in manga and anime and to learn the major genres of both anime and manga;
- 4. To recognize stylistic, thematic, and influential relationships between traditional Japanese art forms and the popular culture;
- 5. To reach a level of dynamic engagement with visual images, viewing them as expressions of a particular time and place, as well as to increase the ability to reflect on the basis of our own artistic judgments.

STUDENT LEARNING OUTCOMES:

- Ability to articulate the history of anime and manga art in Japanese culture and their origins
- Ability to articulate the role of anime and manga in Japanese popular culture
- Ability to understand the elements and principles of design and color used in anime and manga
- Ability to articulate the major genres of anime and manga
- Ability to articulate the stylistic, thematic and influential relationships between Fine Art traditions and popular culture

COMMUNICATION: If you have any questions, concerns, or any doubts regarding anything pertaining to this course, I encourage you to let me know right away. Please email me at Deborah.Deacon@asu.edu. Emails are generally responded to at least twice a day, Monday through Friday and at least once on Saturday and Sunday. This is an online course, so all correspondence is handled through email. I do not hold office hours on campus, so be certain to email me directly with any questions.

You are required to use your ASU email account that is registered to your name for all course correspondence, and it is YOUR responsibility to ensure that your email account is working. Do NOT email via Blackboard! Please include the course number (ARS 394 The Art of the Comic) in the subject field of all email correspondence.

REQUIRED TEXTBOOKS:

Drazen, Patrick. *Anime Explosion: The What? Why? & Wow! of Japanese Animation*. Berkeley: Stone Bridge Press, 2014.

Napier, Susan J. Anime from Akira to Howl's Moving Castle. New York: Palgrave, 2005.

<u>Optional textbook:</u> Poitras, Giles. *Anime Essentials*. Berkeley: Stone Bridge Press, 1991.

Where to purchase textbook:

The texts are available at the ASU Book Store on campus or from numerous online vendors.

You also will need to have access to one (1) manga and one (1) anime (which you may view online). Be certain to check the "In Class Anime List" posted on Blackboard before you purchase your manga and choose your anime, since this list contains information about manga and anime that you may **NOT** use for these assignments. Use of a work on the "In Class Anime List" will result in a grade of "0" for the assignment.

COURSE FORMAT/REQUIREMENTS: This course is conducted entirely online.

Lectures are broken into four (4) units. As part of the course, you will be asked to watch film clips that relate to the lecture. Your computer must be capable of playing movie files. If not, you must use a computer on campus. No consideration will be given for the fact that you cannot load/play the video. Each unit has one activity, either a comic book/graphic novel review or discussion board, and after each unit there is an exam.

4 exams:

Exams are open for **48** hours. While you take the exam, you will **NOT** have access to the course lectures – <u>no exceptions to this policy</u>. Therefore, please be sure to complete your study before you begin to take the exam. If you try and access the lectures, or any other course page/or other browser while taking an exam, you will experience technical difficulty and will be locked out of the exam. If this occurs, you will receive a zero for the exam, and also stand to receive a failing grade for the entire course with an academic dishonesty designation.

All exams are NOT comprehensive and will include only the material covered since the previous exam. Questions are drawn from the lectures and associated readings. In total, there are four (4) exams, each worth 100 points.

Exams will generally be comprised of multiple choice, true/false and fill in the blank questions. Each exam consists of fifty (50) questions worth two (2) points each. You will have 70 minutes to complete an exam. See pages 12 and 13 for the examination schedule. Be sure to note that the exams and assignments do NOT necessarily fall on the same day of the week throughout the semester.

WARNING: While taking exams/quizzes, DO NOT navigate away from the

exam or quiz. No other Web pages or computer should be open while taking an exam or quiz or participating in a discussion. The system logs all browser activity. Accessing, or trying to access, course lectures or any other course page while you are taking an exam/quiz or opening new browsers, etc., will log you out of the exam/quiz/discussion board and invalidate your exam system, which will result in a failed (zero) exam/quiz/discussion, and/or an academic dishonesty designation. THERE ARE NO EXCEPTIONS TO

THIS POLICY!

Syllabus Quiz:

The quiz, which is given during the first two days of class, is open for 48 hours. Lectures will remain open for the duration of the quiz; however, if you try to access the lectures, or any other course page/or other browser while taking a quiz, you will experience technical difficulty and will be locked out of the quiz. If this occurs, you will receive a zero for the quiz, and also stand to receive a failing grade for the entire course with an academic dishonesty designation.

Questions for the quiz are drawn from the syllabus only. The quiz is worth twenty (20) points. The quiz will be comprised of multiple choice and true/false questions. There are ten (10) questions on the quiz. You will have twenty (20) minutes to complete the quiz.

Discussion Board:

There are two (2) required discussion board assignments for the course. Each is open for 48 hours. For each, you will be asked to select one question from among the four listed and respond to the question in several sentences or more. After doing that, you must also respond to one of the answers to either your question or another question submitted by one of your classmates. Remember to be respectful in your initial comments and in your response to your classmate. No foul language is permitted. Nor should you use "texting language." Your responses should be in complete sentences. Each discussion board assignment is worth twenty (20) points, so be certain you do both parts of the assignment. See the testing schedule

on pages 12 and 13 of the syllabus for the dates for each discussion board submission.

Manga/anime

There is one (1) required manga review and one (1) required anime

review:

review for the course. You will be allowed to review any Japanese manga and anime you want, **except for** those posted on the "In Class Anime List." You may **NOT** use a western graphic novel or comic, or a Korean manhwa or Chinese manhua for the assignment. If you are not certain your selection is appropriate, contact the instructor BEFORE submitting the assignment so you are certain to earn credit for completing the assignment. Be sure to follow the directions on the manga and anime critique sheets.

Each manga/anime critique is worth twenty (20) points. Use of a work on the "In Class Anime List" or a western graphic novel, Chinese manhua, or Korean manhwa will result in a grade of "0" for the assignment.

Extra credit:

From time to time you may be offered the opportunity to earn extra credit points, as events related to the subject matter of the class occur. These opportunities, with the exception of the one listed below, will be listed in the Announcements section on Blackboard, so be certain to check on a regular basis. The maximum number of extra credit points that can be earned is five (5).

The first opportunity to earn two (2) extra credit points can be found in the Module 0 section on Blackboard. You are asked to introduce yourself to the class, and me, in the Discussion Board by giving your name, your class year, your major, and a bit about why you are taking this class.

I am looking forward to getting to know you all.

Critical Information Regarding Exams and Quiz:

Do not wait until the last minute to take your exam! Give yourself plenty of time to complete the exam, quiz or discussion and also allow for technical problems, resets, etc. Be sure to take the exam a few hours before the close of the exam. Allowing ample time ensures that you can get help if you encounter a problem. The computer will cut you off when the exam time expires, even if you are in the middle of the exam.

Exams/quiz MUST be taken alone. You cannot work with or collaborate with anyone while taking quizzes and exams. If you are found to be using the same IP address/same computer as another student enrolled in this class, it will be assumed that you are collaborating while taking the exams/quizzes. Students who violate this rule will receive a failing grade with an academic dishonesty for the course – regardless of the reason.

Access to a suitable computer and adequate computer skills are critical for your success in this online course. Consequently, the instructor will NOT consider computer-related excuses for the failure to meet course requirements; excuses such as technical incompatibility, inadequate access to the internet or any other similar reasons.

No exams, quizzes or discussions will be dropped. The late exam policy is discussed below.

Make-up Exams/quiz/discussions

Full-Credit Make-up Exam/Quiz/Discussion with Documented Reason:

The exams, syllabus quiz and discussions are open for 48 hours. If for any reason you miss an exam, quiz or discussion, you may be permitted to take a make-up exam for full-credit if you present formal documentation by email stating you were incapacitated for the entire 48 hours the exam, quiz or discussion board was open. The document must clearly state the dates you were incapacitated. Documentation is subject to verification.

Formal documentation does **not** include vacations, vacation delays, work related travel, or any work-related reasons, misunderstanding of the test dates, undocumented emergencies, being out of the country, being unable to access a computer/internet, or faulty memories, etc. Documentation should be official, such as a doctor's note, hospital admission papers, etc. The fact that you submit a doctor's note, etc. does not mean you will automatically be given a full-credit make-up exam, quiz or discussion opportunity. Submitting falsified documentation will result in a failing grade for the course with an academic dishonesty designation.

Partial Credit Make-up Exam/Quiz/Discussion for Undocumented Reason:

If you do not have a documented reason for missing an exam, quiz or discussion, you will still be permitted to take a make-up exam, quiz or discussion, but for partial credit – fifteen (15) points will be deducted for an exam, and five (5) points for a quiz or discussion. Email me to make arrangements for a make-up assignment.

Time Warning: Make sure your watch or clock is synchronized with the online servers as you will **NOT** be notified of elapsed time. Use a watch or clock while taking an exam or quiz, as there is no timer on the exam or quiz site.

> No consideration will be given based on inaccurate timepieces. Once the closing deadline has passed, you cannot log in to take an exam or quiz.

Make sure your watch or clock is synchronized with the online servers as you will **NOT** be notified of elapsed time. Use a watch or clock while taking an exam or quiz, as there is no timer on the exam or quiz site.

If you are taking this course or exams/quiz/discussion boards outside of Arizona, you are responsible for knowing what time it is in Arizona and making sure your exams, quizzes, discussions and assignments are completed on time. It does not matter what your personal timepiece says; the only official time is the time on the online server hosting your session.

All times related to exams and quizzes and discussions have set deadlines, and open and close at specific times. Do not assume that exams will always be on the same day or time. It is YOUR responsibility to keep track of these deadlines. Set your cell phone/computer, or any other electronic device to alert you of the time/date. Do not simply look once at the times/dates; check frequently that you have written them down correctly. Do not assume anything – always check and double check! The dates and times for quizzes and exams are located on the course site, and at the end of this syllabus.

Make sure you check the calendar FREQUENTLY for exam dates and times. You will not be sent an email or announcement on the website reminding you of exams – you are expected to keep track yourself.

TECHNICAL DIFFICULTIES:

What to do:

Contact the Online Technical Support Team immediately. Call (855)278-5080.

The Online Technical Support Team provides the computer support for the course. These computer experts handle all computer-related issues and technical questions, such as trouble logging in, and/or technical difficulties with exams, quizzes or the discussion board. If you experience technical difficulties you should contact technical support immediately. Technical support, which is available 24 hours a day, 7 days a week, can be reached through the class bulletin board either by telephone or email. Please do not communicate with the instructor for questions related to computer problems, as I cannot help with any technical issue, and this will slow down the process of getting you technical help. However, if in doubt, please always feel free to email me over any issue including technical problems, but you MUST contact the Online Technical Support Team. They will provide you with a trouble ticket number, which you should include in any email sent to the instructor. I know that often the wait is long, but please do wait.

Technical difficulties do not include a student's lack of computer experience. You are responsible for knowing how to fully operate a computer, accessing the course content, and exams, quiz or discussions as well as having a fully functioning computer.

How to help avoid technical issues: You will be viewing high resolution images; therefore, you are strongly encouraged to take this course, quiz, discussions, and exams via a high-speed internet server. Dial-up connections may also impede on

exam, quiz or discussion time. Students have also reported issues using iPhones/iPads while taking exams and quizzes. You are advised not to use iPhones/iPads for exams, quizzes or discussions as images do not always download correctly.

Exam resets: (Resets are NOT retakes or makeups)

If you experience computer or technical problems during an exam, quiz or discussion, call technical support for assistance. They will give you a trouble ticket number, which you should email to me, and I will reset the exam for you.

Note: No matter how much of the previous exam, quiz or discussion you took, you will be given a new exam or quiz. Only one (1) online reset per exam/quiz is allowed – two (2) total are allowed for the entire semester. No resets will be allowed outside of the exam period. Reset requests after the exam deadline will not be considered.

STUDY GUIDES: To help facilitate your focus of study, study guides are provided for each unit. They are located on the course site in each unit. There is one study guide for each exam. While the lecture topics will often parallel the textbook, the lecture content will frequently differ. Questions on the exams will be derived from the study guides, assigned course readings, and lectures.

ATTENDANCE POLICY: Attendance and participation for the duration of the class period is mandatory. You should notify me by email prior to absence if possible so that arrangements can be made for missed assignments.

WITHDRAWL FROM COURSE:

You will not be dropped from this course. If you are unable to complete the course, it is your responsibility to arrange for withdrawal from the class. You will not be automatically withdrawn and unless you are officially withdrawn from the class you will receive a final grade based upon the total points you have earned for the semester. Students are required to pay all tuition and fees for any registered course unless enrollment is officially cancelled during the 100% refund period. Please visit the Academic Calendar to review the withdrawal deadlines for this semester. For more information on Drop/Add and Withdrawal, visit: https://students.asu.edu/drop-add.

COURSE READING ASSIGNMENTS:

You must listen to all lectures. Some lectures may have several parts. You must read the focus readings corresponding to each lecture. The readings for various lecture topics are listed below. It is strongly suggested that you read all of the notated pages before you watch the relevant lectures; the lectures will make more sense if you have read the text first. Reading the text before each lecture really helps in preparing you for the examinations, discussions and film reviews!

Please note that due dates and times vary by assignment, so it is important NOT to assume – make a note now so that you do not miss an assignment or date.

Module 1:

These lectures provide a discussion of the aspects of traditional Japanese art that have influenced manga and anime as well as information on the technical production of manga and anime, and the early history of manga and animated film production in Japan.

- Lecture 1: The roots of manga and anime: (Read the article by Joan Stanley-Baker posted on Blackboard; the article "Mechanical Distortions of Movement" is included to provide background on animation/film traditions);

 Required reading focus: types of Japanese painting and print making
- Lecture 2: <u>History and technical aspects of manga;</u> (Read the article by Considine posted on Blackboard);

Required reading focus: historical roots of manga, what tools are needed to create manga, techniques used in creating manga

- Lecture 3: <u>History and technical aspects of anime</u> (Part 1 Chapter 1, A Page Right Out of History (pp. 21-31) in Drazen; and "*Kurenai no metalsuits, "Anime to wa nani ka*/What is animation" by Ueno Toshiya); **Required reading focus**: historical roots of anime, techniques used to create anime
- Lecture 4: <u>Manga and anime conventions (Read Drazen, Part 1 Chapter 2, Conventions versus Clichés (pp. 32-40);</u>

Required reading focus: non-verbal clues used to convey emotion

Module 2:

These lectures explore the origins of modern manga and anime beginning with the works of Osamu Tezuka as well as the various genres that can be found in manga and anime.

- Lecture 1: The works of Osamu Tezuka and other early manga/anime artists (Read Napier, Part 1 chapter 1 and 2 (pp. 1-34), "Astro Boy" by Hiroshi Kashiwagi and "Takarazuka" articles posted on Blackboard);
 - **Required reading focus**: the influences on Osamu Tezuka and his influences on other artists
- Lecture 2 Part 1 and 2: Genres of manga and anime (Drazen, Part 1 Chapter 8 Bushido: The Way of the Warrior (pp. 110-122), Part 1 Chapter 12 Who Ya Gonna Call?: The Spirit World in Anime (157-170), Part 2 Chapter 4 Giant Robo: Anime as Wagnerian Opera (239-244), Part 2 Chapter 8 Neon Genesis Evangelion (293-301) and Napier Part 2 chapter 3 Akira and Ranma ½: The Monstrous Adolescent (pp. 39-62) and Part 3 chapter 10 Carnival and

Conservatism in Romantic Comedy (pp.195-212));

Required reading focus: the types of genres found in manga and anime

Lecture 2 Part 3 and 4: <u>Genres of manga and anime continued</u> (Drazen, Part 1 chapter 5 The Naked Truth (pp. 59-67), chapter 6 Rated H: Hardcore Anime (pp. 68-83), Chapter 7 "A Very Pure Thing": Gay and Pseudo-Gay Themes in Anime (pp. 84-109));

Required reading focus: the types of genres found in manga and anime

Lecture 3: <u>Kid's anime</u> (Drazen, Part 1 chapter 9 Shojodo: The Way of the Teenage Girl (pp. 123-131), Part 2 chapter 6 The Sailor Moon Phenomenon: Love! Valor! Compassion! Middie Blouses! (pp. 278-285), Part 2 chapter 10 The Big Pokemon Scare (pp. 309-316); Part 2 chapter 11 Plastic Little: Not What You Think (317-320)):

Required reading focus: the differences between anime intended for children and for older viewers

Module 3:

These lectures explore the works of some of the creative legends working in manga and anime as well as some important themes found in manga and anime

Lecture 1: The gods of manga and anime (Drazen, Part 3 chapter 12 The Old and new Masamune Shirow (pp. 321-353));

Required reading focus: contributions of some of the important artists in anime

- Lecture 2: The world of Hayao Miyazaki (Napier, chapter 8 The Enchantment of Estrangement: The Shojo in the World of Hayao Miyazaki (pp. 151-168), chapter 12 Princess Mononoke: Fantasy, the Feminine, and the Myth of "Progress" (pp. 231-248); Drazen, Part 2 chapter 5 Flying with Ghibli: The Animation of Hayao Miyazaki and Company (pp. 245-277); article "The Auteur of Anime" by Margaret Talbot and article "Anime Magic" posted on Blackboard); Required reading focus: the influences and goals of Hayao Miyazaki
- Lecture 3: War and the apocalypse (Drazen, Part 1 chapter 15 War is Stupid: War and Anti-War Themes in Anime (pp. 192-206); Napier, Chapter 11 No More Words: Barefoot Gen, Grave of the Fireflies, and "Victim's History" (pp. 217-230), chapter 13 Waiting for the End of the World: Apocalyptic Identity (pp. 249-274); article "Barefoot Gen" by Richard H. Minear and "World War II as Trauma" article posted on Blackboard);

Required reading focus: differences in portrayal of "real" wars versus "imagined" wars

Lecture 4: Gender and the body (Napier, chapter 4 Controlling Bodies: The Body in Pornographic Anime and Chapter 5 Ghosts and Machines: The Technological Body (pp. 63-116); Drazen, Part 1 chapter 5 The Naked Truth (pp. 59-109); **Required reading focus**: ways in which manga and anime artists portray what it means to be male, female and human

Module 4:

These lectures explore ways in which manga and anime have influenced the art and popular culture of western and other Asian cultures

- Lecture 1: <u>Influences of anime and manga</u>
- Lecture 2: <u>Influences, collaborations and homages</u> (article "No One Thought Tarantino Would Just Show Up" posted on Blackboard);

Required reading focus: why it was important for Tarantino to use a "real" anime artist for the animated sequence in *Kill Bill*

- Lecture 3: <u>Influences of western popular culture</u> (Read Drazen, Part 1 chapter 11 Faith-Based: Christianity, Shinto, and Other Religions in Anime (pp. 144-156); **Required reading focus**: how the work of Japanese artists has impacted western popular culture
- Lecture 4: <u>Influences on modern and contemporary art</u> (Napier, Chapter 2 Anime and Local/Global Identity (pp. 15-38); article "A Theory of Superflat Japanese Art posted on Blackboard);

Required reading focus: how the work of Japanese artists has impacted western art traditions

Lecture 5: <u>Conventions and cosplay</u> (article "Cosplay and Otakudom" by Roland Kelts posted on Blackboard);

Required reading focus: the influence of cosplay on western young adults

EXAM AND QUIZ DEADLINES - Fall Session B, 2020

Exams are 70 minutes/Quiz is 20 minutes

What's covered on exams, quiz, discussion boards and manga and anime critiques

Be sure to note dates and times for each assignment and exam

Exams/Quiz/Discussions Opens Closes

Module 1

Quiz 1 12:00 am PT, Wednesday, October 14 11:59 pm PT, Thursday, October 15

Quiz 1 is on the content of the syllabus only

Extra credit opportunity 12:00 am PT, Wednesday, October 14 11:59 pm PT, Thursday, October 15

Discussion Board 12:00 am PT, Wednesday, October 21 11:59 pm PT, Thursday, October 22

Respond to one (1) of the four (4) discussion questions posted and respond to one of your classmates' comments

Exam 1 12:00 am PT, Sunday, October 25 11:59 pm PT, Monday, October 26

Exam 1 covers the roots of anime and manga, historical and technical aspects of anime and manga and anime conventions

Module 2

Manga Critique 5:00 pm PT, Friday, October 30

Review of one Japanese manga

Exam 2 12:00 am MT, Saturday, November 7 11:59 pm MT, Sunday, November 8

Exam 2 the works of Osamu Tezuka, the genres of anime and manga, and kids anime and manga

Module 3

Anime Critique 5:00 pm MT, Friday, November 13

Review of one Japanese anime

Exam 3 12:00 am MT, Friday, November 20 11:59 pm MT, Saturday, November 21

Exam 3 covers the gods of anime, the world of Hayao Miyazaki, war and the apocalypse, and gender and the body

Module 4

Discussion Board 12:00 am MT, Sunday, November 29 11:59 pm MT, Monday, November 30

Discuss one (1) of the four (4) discussion questions posted and respond to one of your classmates' comments

Exam 4 12:00 am MT, Thursday, December 3 11:59 pm MT, Friday, December 4

Exam 4 covers collaborations and homages, influences on contemporary and modern art and popular culture, and conventions and cosplay

GRADING:

Total Points: The total number of points possible for the four (4) exams, one (1) quiz, two (2)

discussions and comic and anime reviews is 500 points. <u>Grades are earned, so even if you are one point short of your desired grade, you will NOT be given unearned points.</u> There are opportunities to earn extra credit points during the course, so take advantage of them when they appear in the Announcements

section. Assignment values:

Syllabus quiz: 20 points

Discussion Board 1 20 points

Exam 1 100 points

Manga critique 20 points

Exam 2 100 points

Anime critique 20 points

Exam 3 100 points

Discussion Board 2 20 points

Exam 4 <u>100 points</u>

TOTAL 500 points

<u>Grading is based upon points, NOT percentages.</u> Grading is on a standard scale based on a possible 500 points as noted below:

Grade	Points
A+	490-500
A	465-489
A-	450-464
B+	440-449
В	415-439
B-	400-414
C+	390-399
C	350-389
D	290-349
Е	0-289

<u>Information in the syllabus, other than the grade and exam/quiz/discussion board policies, may be subject to change with reasonable advance notice.</u>

ACADEMIC INTEGRITY AND STUDENT CODE OF CONDUCT:

Besides academic performance, students should exhibit the qualities of honesty and integrity. Every student is expected to produce his/her original, independent work. Any student whose work indicates a violation of the ASU Academic Misconduct Policy, including cheating, plagiarism, and dishonesty will be subject to disciplinary action. Plagiarism is defined as deliberately passing off someone else's words or ideas as your own. All necessary and appropriate sanctions will be issued to all parties involved with plagiarizing any and all course work. Plagiarism and any other form of academic dishonesty that is in violation of the Student Code of Conduct will not be tolerated. Arizona State University and the Herberger Institute for Design and the Arts expect the highest standards of academic integrity from all students. Failure to meet these standards may result in suspension or expulsion from the university or other sanctions as specified in the University Student Academic Integrity Policy. For more information, please see the ASU Student Academic Integrity Policy:

http://provost.asu.edu/academicintegrity. "[e]ach student must act with honesty and integrity, and must respect the rights of others in carrying out all academic assignments." This policy also defines academic dishonesty and sets a process for

faculty members and colleges to sanction dishonesty. Violations of this policy fall into five broad areas that include but are not limited to:

- Cheating on an academic evaluation or assignments
- Plagiarizing
- Academic deceit, such as fabricating data or information
- Aiding Academic Integrity Policy violations and inappropriately collaborating
- Falsifying academic records

I sanction any incidents of academic dishonesty in my courses using University and HIDA guidelines. Should you have any questions about whether or not something falls subject to this clause, feel free to contact me or review the university policy on academic integrity at the above link. Per ASU policy, a student may not avoid the consequences of academic dishonesty by withdrawing from a course, and may be placed back in the course in order to face sanctions resulting from academic integrity violations. You are responsible for abiding by this policy.

STUDENT CONDUCT:

ASU adheres to a university-wide Student Code of Conduct. The philosophy behind this policy states: The aim of education is the intellectual, personal, social, and ethical development of the individual. The educational process is ideally conducted in an environment that encourages reasoned discourse, intellectual honesty, openness to constructive change and respect for the rights of all individuals. Self-discipline and a respect for the rights of others in the university community are necessary for the fulfillment of such goals. The student Code of Conduct is designed to promote this environment at each of the state universities. You are expected to treat your instructor and your fellow classmates with respect and kindness. In all correspondence and in Discussion Board Postings, you should show respect for the viewpoints of others who may disagree with you or see things from a different perspective. Criticizing, ridiculing, insulting, or belittling others will not be accepted. Keep in mind that electronic communications do not have the advantage of nonverbal cues that are so much a part of interpersonal communication. Humor or satire can sometimes be misinterpreted in strictly electronic communication forums.

THREATENING OR DISRUPTIVE BEHAVIOR:

Self discipline and a respect for the rights of others in the classroom or studio and university community are necessary for a conducive learning and teaching environment. Threatening, violent, or disruptive behavior will not be tolerated in this class, and will be handled in accordance with ASU policy. For more information, please visit: http://eoss.asu.edu/dos/srr/PoliciesAndProcedures and https://eoss.asu.edu/dos/safeth/ThreateningBehavior.

TITLE IX:

Title IX is a federal law that provides that no person be excluded on the basis of sex from participation in, be denied benefits of, or be subjected to discrimination under any education program or activity. Both Title IX and university policy make clear that sexual violence and harassment based on sex is prohibited. An individual who believes they have been subjected to sexual violence or harassed on the basis of sex can seek support, including counseling and academic support, from the university. If you or someone you know has been harassed on the basis of sex or sexually assaulted, you can find information and resources at http://sexualviolenceprevention.asu.edu/fags/students.

SPECIAL ACCOMMODATIONS:

Your instructor is willing to make any reasonable adaptations for limitations due to any documented disability, including learning disabilities. Please contact me by email to discuss any special needs you may have. You must contact the Disability Resource Center to process the paperwork for special course accommodations. To request academic accommodations due to a disability, please contact the ASU Disability Resource Center (http://www.asu.edu/studentaffairs/ed/drc/#; Phone: (480)96501234; TDD: (480)965-9000). This is a very important step as accommodations may be difficult to make retroactively. If you have a letter from their office indicating that you have a disability which requires academic accommodations, in order to assure that you receive your accommodations in a timely manner, please present this documentation to me no later than the end of the first week of the semester so that your needs can be addressed effectively.

DISABILITY SUPPORT SERVICES:

Students with disabilities must have an equally effective and equivalent educational opportunity as those students without disabilities. Students experiencing difficulty accessing course materials because of a disability are expected to contact the course instructor so that a solution can be found that provides all students equal access to course materials and technology.

Qualified students with disabilities who will require disability accommodations in this class are encouraged to make their requests to me at the beginning of the semester by email. It may be difficult to make accommodations retroactively Note: Prior to receiving disability accommodations, verification of eligibility from the Disability Resource Center (DRC) is required. Disability information is confidential.

INFORMATION FOR STUDENTS WITH DISABILITIES:

Students who feel they will need disability accommodations in this class but have not registered with the Disability Resource Center (DRC) should contact the ASU Disabilities Resources and Services Office immediately at (480)965-1234 or email DRC@asu.edu. Additional information can be found by visiting the DRC

website at https://eoss.asu.edu/drc. The DRC is located on the Tempe Campus in Matthews Center building, first floor and their offices are open from 8:00 am to 5:00 pm Monday through Friday.

POLICY ON SEXUAL DISCRIMINATION:

Policy on sexual discrimination as described in ACD 401. "Prohibition Against Discrimination, Harassment, and Retaliation," including the fact that the instructor is a mandated reporter and therefore obligated to report any information regarding alleged acts of sexual discrimination. Arizona State University is committed to providing an environment free of discrimination, harassment, or retaliation for the entire university community, including all students, faculty members, staff employees, and guests. ASU expressly prohibits discrimination, harassment, and retaliation by employees, students, contractors, or agents of the university based on any protected status: race, color, religion, sex, national origin, age, disability, veteran status, sexual orientation, gender identity, and genetic information. As an employee of ASU, I am a mandated reporter and obligated to report instances of reported or suspected incidents of sexual harassment.

STUDENT RIGHTS AND RESPONSIBILITIES:

Students must abide by all the requirements stated in this syllabus. In addition, all students should be aware of their rights and responsibilities at Arizona State University. Please refer to the college catalog and student handbook for student rights and responsibilities. These can be found at:

http://herbergerinstitute.asu.edu/students/undergrad/documents/student handbook.pdf.

STUDENT SERVICES AND RESOURCES:

You will find a list of student resources at https://tutoring.asu.edu/student-resources. Resources included are advisement, registration, financial aid, disability services, counseling, tutoring, library, and more.

ACADEMIC CALENDAR AND IMPORTANT DATES:

The academic calendar can be found at: http://students.asu.edu/academic-calendar.

SUBJECT TO CHANGE:

I reserve the right to change portions of this syllabus (assignments, deadlines, etc.) by email or by course announcements during the semester. The student is responsible for noting changes and acting accordingly. Grading and absence policies are not subject to change.

OTHER IMPORTANT INFORMATION:

Computer, Internet and Electronic Communications Policy: http://www.asu.edu/aad/manuals/acd/acd125.html.

Missed Classes due to University Sanctioned Activities: http://www.asu.edu/aad/manuals/acd/acd304-02.html.

Accommodations for Religious Practices: http://www.asu.edu/aad/manuals/acd/acd304-04-10.html

Handling Disruptive, Threatening, or Violent Individuals on Campus: http://www.asu.edu/aad/manuals/ssm/ssm104-02.html.

For more information, refer to: www.asu.edu/aad/manuals/acd/acd304-10.html

Please note that the course content includes images of animated nudity and some sexual situations

I'm here to assist you. I'm only an email away, so please do not hesitate to email me with any questions or concerns you have throughout the course

Deborah.Deacon@asu.edu