Art (Animation), BFA

With a visual arts foundation and in-depth instruction in upper-level courses, you will be prepared for a flexible career in animation and entertainment media and arts.

Program Description

The BFA program in art with a concentration in animation prepares students to excel in the field of animation.

Animation students are provided an education that simultaneously sustains tradition and fosters innovation through embracing new visualization methodologies and tools with the potential to advance discoveries and insights across disciplines.

Upon completion of the program, graduates are able to demonstrate the technical and artistic abilities to create animations for exhibition in arts venues (galleries, museums, festivals, etc.) and in entertainment media-arts industries. They also are prepared to pursue advanced research in graduate animation programs.

The mission of the Herberger Institute for Design and the Arts is to create works of art, explore the history and traditions of art production, understand more about art's function in society and promote national and international recognition for research and creative activities while fostering cultural development in the community.

At a Glance

- **College/School:** [Herberger Institute for Design and the Arts](#)
- **Location:** Tempe campus
- **Additional Program Fee:** Yes
- **Second Language Requirement:** No
• First Required Math Course: MAT 142 - College Mathematics
• Math Intensity: General

Required Courses (Major Map)

2021 - 2022 Major Map
Major Map (Archives)

Admission Requirements

General University Admission Requirements:
All students are required to meet general university admission requirements.
Freshman | Transfer | International | Readmission

Change of Major Requirements

An ASU student who would like to change majors to one offered by the Herberger Institute for Design and the Arts must have a minimum cumulative GPA of 2.50.

Students should refer to https://changemajor.apps.asu.edu for information about how to change a major to this program.

Transfer Options

ASU is committed to helping students thrive by offering tools that allow personalization of the transfer path to ASU. Students may use MyPath2ASU™ to outline a list of recommended courses to take prior to transfer.

ASU has transfer partnerships in Arizona and across the country to create a simplified transfer experience for students. These pathway programs include exclusive benefits, tools and resources, and help students save time and money in their college journey. Students may learn more about these programs by visiting the admission site: https://admission.asu.edu/transfer/pathway-programs.

Global Opportunities

Global Experience
With over 250 programs in more than 65 countries (programs vary in length, from one week to one year), study abroad is possible for all ASU students wishing to gain a global perspective and knowledge in preparation for a 21st century career. Students earn ASU credit for completed courses, while staying on track for graduation, and may apply financial aid and scholarships toward program costs.
https://goglobal.asu.edu/
Career Opportunities

Animators work within the realms of fine arts, design, cinema, television, video games, online media, augmented and virtual reality, scientific and data visualization, medical illustration, robotics and a range of other emerging fields.

Top job titles for those with an education in animation include:

- animator
- art director
- artist
- designer
- graphic artist
- graphic designer
- multimedia designer
- creative director

For the last several years, jobs for multimedia artists, animators, film and video editors are continuing to trend upward nationally.

Career examples include but are not limited to those shown in the following list. Advanced degrees or certifications may be required for academic or clinical positions.

<table>
<thead>
<tr>
<th>Career</th>
<th>*Growth</th>
<th>*Median Salary</th>
</tr>
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<tbody>
<tr>
<td>Animator</td>
<td>4.1%</td>
<td>$77,700</td>
</tr>
<tr>
<td>Art Director</td>
<td></td>
<td>$97,270</td>
</tr>
<tr>
<td>Art Professor</td>
<td>5.6%</td>
<td>$69,690</td>
</tr>
<tr>
<td>Designer (General)</td>
<td></td>
<td>$63,750</td>
</tr>
<tr>
<td>Film Editor</td>
<td>21.6%</td>
<td>$67,250</td>
</tr>
<tr>
<td>Fine Artist</td>
<td>1.0%</td>
<td>$52,340</td>
</tr>
<tr>
<td>Graphic Designer</td>
<td></td>
<td>$53,380</td>
</tr>
<tr>
<td>Industrial Designer</td>
<td></td>
<td>$71,640</td>
</tr>
<tr>
<td>Performance Artist</td>
<td></td>
<td>$65,800</td>
</tr>
<tr>
<td>TV/Movie Set Designer</td>
<td>1.2%</td>
<td>$58,180</td>
</tr>
</tbody>
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* Data obtained from the Occupational Information Network (O*NET) under sponsorship of the U.S. Department of Labor/Employment and Training Administration (USDOL/ETA).

Sun Bright Outlook  Green Occupation
Contact Information

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