2019 - 2020 Minor Map
Digital Culture

School/College: Herberger Institute for Design and the Arts
Location: Tempe campus

Program Requirements

The digital culture minor requires 21 credit hours (12 upper-division) in four areas.

Courses for the minor may not be used as part of a major. A minimum of 12 upper-division credit hours taken at ASU is required.

Required Digital Culture Studies Courses -- 6 credit hours

- AME 111: Introduction to Digital Culture (CS) (3)
- AME 112: Computational Thinking for Digital Culture or AME 230: Programming for the Media Arts (CS) (3)

Digital Culture Studies -- 3 credit hours

- AME 112: Computational Thinking for Digital Culture (3)
- AME 130: Prototyping Dreams (L) (3)
- AME 210: Media Editing (3)
- AME 244: Introduction to Interactive Environments (3)
- AME 310: Media Literacies and Composition (3)
- AME 320: Motion Capture for Integrative Systems (3)
- AME 330: Digital-Physical Systems (3)
- AME 340: Compositional and Computational Principles for Media Arts (3)
- AME 394: Special Topics (3)
- AME 410: Interactive Materials (3)
- AME 430: Mac Development for Media Arts (3)
- AME 435: Mobile Development (3)
- AME 444: Media Installations (3)
- AME 470: Programming for Social and Interactive Media (3)
- AME 494: Special Topics (3)
- DCE 294: HybridAction:PhysicalIntelligenceinDigitalCulture (3)

Digital Media - Media Arts and Design -- 6 credit hours

- AME 294: Special Topics (3)
- AME 394: Special Topics (3)
- AME 494: Special Topics (3)
ART 206: Digital Photography I: The Still Image in Digital Culture (3)
ART 217: Introduction to Computer Animation (3)
ART 440: Experimental Video Art (3)
ART 494: Visual Prototyping (3)
CIS 300: Web Design and Development (3)
EDT 440: Creating and Marketing Mobile Apps (3)
EEE 307: Signal Processing for Digital Culture (3)
FMP 240: Introduction to Animation for Film (3)
FMP 394: Non-Linear Editing for Film and Media (3)
IAP 103: Foundations I: Interdisciplinary Digital Media (3)
IAP 104: Foundations I: Fundamentals of Sound Art (3)
MDC 211: Introduction to Digital Sound (3)
MDC 311: Composing and Performing for Hybrid Ensembles (3)

Related Digital Culture or Historical/Theoretical -- 3 credit hours

ALA 100: Introduction to Environmental Design (HU & H & G) (3)
ALA 102: Landscapes and Sustainability (HU & G) (3)
APH 300: World Architecture I/Western Cultures (HU & H & G) (3)
APH 313: History of Architecture I ((L or HU) & G & H) (3)
APH 314: History of Architecture II ((L or HU) & G & H) (3)
ARA 202: Understanding Photographs (3)
ARA 396: Professional Practices for Design and the Arts (3)
ARS 102: Art from Renaissance to Modernism (HU & H) (3)
ARS 345: Art and Television (3)
ARS 394: Anime (3)
ARS 438: Art of the 20th Century I (HU & H) (3)
ARS 439: Art of the 20th Century II (HU & H) (3)
ASB 344: Technology and Society (L or SB) (3)
DCE 300: Moving Histories (HU) (3)
DSC 101: Design Awareness (HU & G) (3)
ENT 290: Entrepreneurship: Opportunity to Impact (3)
ENT 305: Principles of Entrepreneurship (3)
FMP 403: Independent Film (HU) (3)
FMP 404: World Cinema (G) (3)
FMP 405: Film and Television: Pioneers, Practices and Innovations (HU) (3)
GRA 111: Graphic Design History I (HU) (3)
GRA 112: Graphic Design History II (3)
HDA 210: Creativity and Innovation in Design and the Arts (3)
HDA 252: Foundations Arts and Design Entrepreneurship (3)
HDA 310: Socially Engaged Practice (3)
IAP 102: Foundations I: Performance Techniques and Composition (3)
Dependong on a student's undergraduate program of study, prerequisite courses may be needed in order to complete the requirements of this minor.