## 2020 - 2021 Major Map

**Digital Culture (Music), BA**

**School/College:** Herberger Institute for Design and the Arts  
**Location:** Tempe campus  
**HIDGCMBA**

### Term 1 - 0 - 16 Credit Hours

<table>
<thead>
<tr>
<th>Courses</th>
<th>Hours</th>
<th>Minimum Grade</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>AME 111: Introduction to Digital Culture (CS)</td>
<td>3</td>
<td>C</td>
<td></td>
</tr>
<tr>
<td>AME 101: ASU Digital Culture Experience</td>
<td>1</td>
<td>C</td>
<td></td>
</tr>
<tr>
<td>Complete 2 courses: AME 112: Computational Thinking for Digital Culture OR AME 130: Prototyping Dreams (L) OR AME 230: Programming for the Media Arts (CS)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>ENG 101 or ENG 102: First-Year Composition OR</td>
<td>3</td>
<td>C</td>
<td></td>
</tr>
<tr>
<td>ENG 105: Advanced First-Year Composition OR</td>
<td>3</td>
<td>C</td>
<td></td>
</tr>
<tr>
<td>ENG 107 or ENG 108: First-Year Composition</td>
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<td></td>
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<tr>
<td>MAT 210: Brief Calculus (MA)</td>
<td>3</td>
<td>C</td>
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<tr>
<td>Maintain 3.00 GPA in Digital Culture coursework.</td>
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<tr>
<td>Minimum 2.50 GPA ASU Cumulative.</td>
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</table>

**Term hours subtotal:** 16

### Term 2 - 16 - 31 Credit Hours

<table>
<thead>
<tr>
<th>Courses</th>
<th>Hours</th>
<th>Minimum Grade</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>AME 112: Computational Thinking for Digital Culture OR AME 130: Prototyping Dreams (L) OR AME 230: Programming for the Media Arts (CS)</td>
<td>3</td>
<td>C</td>
<td></td>
</tr>
<tr>
<td>MUS 100: Fundamentals of Music Notation OR MTC 125: Basic Music Theory</td>
<td>3</td>
<td>C</td>
<td></td>
</tr>
<tr>
<td>Lower Division Digital Culture Flexible Elective</td>
<td>3</td>
<td>C</td>
<td></td>
</tr>
<tr>
<td>ENG 101 or ENG 102: First-Year Composition OR</td>
<td>3</td>
<td>C</td>
<td></td>
</tr>
<tr>
<td>ENG 105: Advanced First-Year Composition OR</td>
<td>3</td>
<td>C</td>
<td></td>
</tr>
<tr>
<td>ENG 107 or ENG 108: First-Year Composition</td>
<td></td>
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</tr>
<tr>
<td>Social-Behavioral Sciences (SB) AND Cultural Diversity in the U.S. (C)</td>
<td>3</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Complete ENG 101 OR ENG 105 OR ENG 107 course(s).</td>
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<tr>
<td>Milestone: GPA First-Year Review</td>
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</tbody>
</table>

**Term hours subtotal:** 15

### Term 3 - 31 - 47 Credit Hours

<table>
<thead>
<tr>
<th>Courses</th>
<th>Hours</th>
<th>Minimum Grade</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>Digital Media - Media Arts &amp; Design OR Digital Culture Studies</td>
<td>3</td>
<td>C</td>
<td></td>
</tr>
<tr>
<td>Music Production Elective</td>
<td>3</td>
<td>C</td>
<td></td>
</tr>
<tr>
<td>Humanities, Arts and Design (HU) AND Global Awareness (G)</td>
<td>3</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Natural Science - Quantitative (SQ) (PHY 101 recommended)</td>
<td>4</td>
<td></td>
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</tr>
<tr>
<td>Social-Behavioral Sciences (SB)</td>
<td>3</td>
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</tr>
<tr>
<td>Complete Mathematics (MA) requirement.</td>
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<tr>
<td>Complete First-Year Composition requirement.</td>
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</table>

**Term hours subtotal:** 15

### Notes
- An SAT, ACT, Accuplacer, IELTS or TOEFL score determines placement into first-year composition courses.
- Mathematics Placement Assessment score determines placement in mathematics course.
- ASU 101 or college-specific equivalent First Year Seminar required of all first-year students. Digital culture students complete AME 101 to fulfill this requirement.
- All Digital Culture majors must have a minimum 3.00 Digital Culture GPA at the end of Term 2 to continue in the program. If a student's Digital Culture GPA is below a 3.00, the student will be placed on a probationary status for one term. If the student is not successful in raising their Digital Culture GPA to a 3.00 after the probationary term, the student will not be able to continue in the Digital Culture program.
- MTC 125 is only offered in the fall term and requires a placement diagnostic exam. Please see your advisor to prepare this term to be able to take this course in the fall semester.
- Join a student club or professional organization.
- Digital Media - Arts & Design courses are classes that include digital media projects within a trans-disciplinary area of study. See the course list below or talk to your advisor for specific course options.
- Build your skills.
- Complete Mathematics (MA) requirement.
Complete MAT 210 course.

Term hours subtotal: 16

<table>
<thead>
<tr>
<th>Term 4 47 - 63 Credit Hours</th>
<th>Critical course signified by ★</th>
<th>Hours</th>
<th>Minimum Grade</th>
<th>Notes</th>
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</thead>
<tbody>
<tr>
<td>Digital Media - Media Arts &amp; Design OR Digital Culture Studies</td>
<td>3</td>
<td>C</td>
<td></td>
<td></td>
</tr>
<tr>
<td>MUS OR MUP OR MUE OR MTC Elective</td>
<td>3</td>
<td>C</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Humanities, Arts and Design (HU) AND Historical Awareness (H)</td>
<td>3</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Natural Science - Quantitative (SQ) OR Natural Science - General (SG)</td>
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<td>4</td>
<td></td>
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<tr>
<td>Elective</td>
<td></td>
<td>3</td>
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Term hours subtotal: 16

<table>
<thead>
<tr>
<th>Term 5 63 - 78 Credit Hours</th>
<th>Necessary course signified by ★</th>
<th>Hours</th>
<th>Minimum Grade</th>
<th>Notes</th>
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</thead>
<tbody>
<tr>
<td>Upper Division Digital Culture Studies</td>
<td>3</td>
<td>C</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Upper Division Digital Culture Studies OR Related Digital Culture Course</td>
<td>3</td>
<td>C</td>
<td></td>
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</tr>
<tr>
<td>Upper Division Digital Media - Media Arts &amp; Design OR Upper Division Digital Culture Studies</td>
<td>3</td>
<td>C</td>
<td></td>
<td></td>
</tr>
<tr>
<td>History/Theory Course</td>
<td>3</td>
<td>C</td>
<td></td>
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<tr>
<td>Elective OR AME 484: Internship</td>
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Term hours subtotal: 16

<table>
<thead>
<tr>
<th>Term 6 78 - 92 Credit Hours</th>
<th>Necessary course signified by ★</th>
<th>Hours</th>
<th>Minimum Grade</th>
<th>Notes</th>
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<tbody>
<tr>
<td>Upper Division Digital Culture Studies</td>
<td>3</td>
<td>C</td>
<td></td>
<td></td>
</tr>
<tr>
<td>MTC 436: Electronic Studio Techniques I OR MTC 437: Electronic Studio Techniques II OR MUE 441: Psychology of Music OR MUP 319: Advanced Audio Engineering in the Arts</td>
<td>2-3</td>
<td>C</td>
<td></td>
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<tr>
<td>Upper Division Digital Media - Media Arts &amp; Design OR Upper Division Digital Culture Studies</td>
<td>3</td>
<td>C</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Upper Division History/Theory Course</td>
<td>3</td>
<td>C</td>
<td></td>
<td></td>
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<tr>
<td>Upper Division Literacy and Critical Inquiry (L)</td>
<td>3</td>
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<tr>
<td>Complete Cultural Diversity in the U.S. (C) AND Global Awareness (G) AND Historical Awareness (H) course(s)</td>
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Term hours subtotal: 15

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<thead>
<tr>
<th>Term 7 92 - 107 Credit Hours</th>
<th>Necessary course signified by ★</th>
<th>Hours</th>
<th>Minimum Grade</th>
<th>Notes</th>
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</thead>
<tbody>
<tr>
<td>AME 485: Digital Culture Capstone I</td>
<td>3</td>
<td>C</td>
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<tr>
<td>MUS 354: Popular Music (HU) OR MUS 362: Rap Music and Hip Hop Culture (HU &amp; C)</td>
<td>3</td>
<td>C</td>
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<td></td>
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<tr>
<td>Upper Division Digital Culture Studies</td>
<td>3</td>
<td>C</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Upper Division Related Digital Culture Course</td>
<td>3</td>
<td>C</td>
<td></td>
<td></td>
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<tr>
<td>Upper Division Elective</td>
<td>3</td>
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Term hours subtotal: 15

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<thead>
<tr>
<th>Term 8 107 - 120 Credit Hours</th>
<th>Necessary course signified by ★</th>
<th>Hours</th>
<th>Minimum Grade</th>
<th>Notes</th>
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</thead>
<tbody>
<tr>
<td>AME 486: Digital Culture Capstone II</td>
<td>3</td>
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</table>

- All Digital Culture majors must have a minimum 3.00 Digital Culture GPA to meet graduation requirements. If you are not meeting this GPA requirement, please see your advisor.
- Any MUS 354 topic can be used to fulfill the concentration requirement.
- Gather professional references.
Digital Culture Flexible Elective

AME OR MDC Lower Division Elective

Digital Culture Studies Course List

AME 210: Media Editing
AME 220: Programming for the Web
AME 240: Introduction to Physical Computing
AME 244: Introduction to Interactive Environments
AME 294: Circuit Bending
AME 294: Design Politics
AME 294: Soundscape Ecology
AME 310: Media Literacies and Composition
AME 320: Motion Capture for Integrative Systems
AME 330: Digital-Physical Systems
AME 394: Special Topics
AME 411: Advanced Interactive Sound
AME 430: Mac Development for Media Arts
AME 435: Mobile Development
AME 444: Media Installations
AME 470: Programming for Social and Interactive Media
AME 494: Special Topics
ART 116: Introduction to Digital Media
ART 218: 3D Tools
ART 378: Digital Textiles
DCE 294: HybridAction:PhysicalIntelligenceinDigitalCulture
FSH 394: Fashion Design & Wearable Technology
MDC 211: Introduction to Digital Sound
MDC 311: Composing and Performing for Hybrid Ensembles
MDC 411: Advanced Interactive Sound

Digital Media - Media Arts & Design Course List

ART 116: Introduction to Digital Media
ART 206: Digital Photography I
ART 217: Digital Photography I
ART 218: 3D Tools
ART 308: 2D Digital Animation
ART 312: Illustration
ART 346: 3-D Computer Imaging and Animation (CS)
ART 348: Animation Motion Studies
ART 394: Digital Photography for Non-Majors
ART 424: Stop Motion Animation
ART 438: Moving and Interactive Systems in Sculpture
ART 440: Experimental Video Art
ART 494: Documentary Video Art
ART 494: Visual Prototyping
CIS 300: Web Design and Development
CPI 111: Game Development I (CS)
DCE 294: HybridAction:PhysicalIntelligenceinDigitalCulture
EDT 440: Creating and Marketing Mobile Apps
FMP 225: Introduction to Visual Effects
FMP 240: Introduction to Animation for Film
FMP 255: Media Authorship (CS)
FMP 294: Sound Design: From Hollywood to Independent Film
FMP 394: Non-Linear Editing for Film and Media
GIT 135: Graphic Communications
GIT 215: Introduction to Web Authoring
GIT 230: Digital Illustration in Publishing

Upper Division Digital Culture Studies

Upper Division Digital Media - Media Engineering

MUS OR MUP OR MUE OR MTC Upper Division Elective

Term hours subtotal: 13-12

• If you took MTC 436, MUP 319 or MTC 437 in term 6, you will need to complete one additional hour (or 4 hours total) of MUS OR MUP OR MUE OR MTC Upper Division Elective in term 8.
### Digital Media - Media Engineering Course List

- **AME 410**: Interactive Materials
- **AME 430**: Mac Development for Media Arts
- **AME 435**: Mobile Development
- **AME 470**: Programming for Social and Interactive Media
- **EEE 307**: Signal Processing for Digital Culture

### History/Theory Course List

- **ALA 100**: Introduction to Environmental Design (HU & H & G)
- **ALA 102**: Landscapes and Sustainability (HU & G)
- **APH 300**: World Architecture I/Western Cultures (HU & H & G)
- **APH 313**: History of Architecture I ((L or HU) & G & H)
- **APH 314**: History of Architecture II ((L or HU) & G & H)
- **ARA 202**: Understanding Photographs
- **ARS 102**: Art from Renaissance to Modernism (HU & H)
- **ARS 345**: Art and Television
- **ARS 394**: Anime
- **ARS 438**: Art of the 20th Century I (HU & H)

### Related Digital Culture Course List

- **ALA OR AME OR ART OR CPI OR CSE OR EDS OR ENG OR ENT OR FIS OR FMP OR FMS OR FSH OR GIT OR GRA OR HDA OR HSE OR IAP OR IND OR INT OR MCO OR MDC OR MTC OR MUP OR MUS OR STS OR TEM OR THE OR THF OR THP OR TWC Elective**

### Music Production Elective Course List

- **MUS 294**: Producing Hip Hop and Dance Music I
- **MUS 294**: Rock Band
- **MUS 294**: Song Production with Garage Band
- **MUS 294**: Songwriting
ARS 439: Art of the 20th Century II (HU & H)
DCE 300: Moving Histories (HU)
DSC 101: Design Awareness (HU & G)
FMP 294: History of Film & Television Production
FMP 403: Independent Film (HU)
FMP 405: Film and Television: Pioneers, Practices and Innovations (HU)
GRA 111: Graphic Design History I (HU)
GRA 112: Graphic Design History II
IAP 304: Traditions of the Avant-Garde and Experimental Art (L or HU)
IAP 305: 20th and 21st Century Art, Performance, and Media (L or HU)
IND 316: 20th-Century Design I (HU & H)
IND 317: 20th-Century Design II (HU & H)
INT 111: Interior Design Issues and Theories (HU)
INT 310: History of Interior Design I (HU & H)
INT 311: History of Interior Design II (HU & H)
LPH 310: History of Landscape Architecture (HU & H)
LPH 311: 20th-Century Landscape Architecture (HU)
MUS 347: Jazz in America (HU & C)
MUS 354: Popular Music (HU)
MUS 356: Broadway and the American Musical (HU)
MUS 362: Rap Music and Hip Hop Culture (HU & C)
STS 303: History of Science and Technology (H)
THE 320: History of the Theatre I (HU & H)
THE 322: Theatre History and Culture (HU & H)

**Total Hours:** 120  
**Upper Division Hours:** 45 minimum  
**Major GPA:** 3.00 minimum  
**Cumulative GPA:** 2.00 minimum

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**General University Requirements Legend**

**General Studies Core Requirements:**
- Literacy and Critical Inquiry (L)
General Studies designations listed on the major map are current for the 2020 - 2021 academic year.

**General Studies Awareness Requirements:**

- Cultural Diversity in the U.S. (C)
- Global Awareness (G)
- Historical Awareness (H)

First-Year Composition

General Studies designations listed on the major map are current for the 2020 - 2021 academic year.